

SANDIA GOLF ASSOCIATION (SGA) LEAGUE BY-LAWS
Approved 12/15/2015

SECTION 1. LEAGUE DIRECTOR

The League Directors (A, B, and others as needed) for the season shall be selected from the League membership by the Director of Leagues.

The League Directors shall have the authority to rule on any situation concerning the League that is not explicitly covered either (a) in these by-laws or (b) in the Association Constitution and By-Laws, or (c) by direct action of the League Board of Directors or (d) by direct action of the SGA Board of Directors.

League dues for the League Directors shall be paid from the SGA treasury.

SECTION 2. LEAGUE BOARD OF DIRECTORS

The League Board of Directors shall consist of the Captains of the teams in a League.

SECTION 3. SPECIAL BUSINESS

Special League business may be conducted at any time by the League Director and the League Board of Directors.

SECTION 4. BY-LAW CHANGES

Permanent changes in these by-laws must be approved by the SGA Board of Directors.

Temporary changes may be instituted by the Director of Leagues and League Directors for each season to accommodate changes in numbers of Leagues and Teams.

Local rules may be developed by the Director of Leagues and distributed to the membership at the beginning of or during any particular season. If developed, they must apply to all Leagues. If no local rules are provided, the USGA Rules of Golf apply.

SECTION 5. LEAGUE DUES

League dues are \$20.00 per member per year. Dues will be paid to the SGA treasury. Dues will be distributed as awards as described in Sections 17 and 18.

SECTION 7. SEASON SCHEDULE

All matches will be played at a predetermined golf course, at reserved tee times determined by the Director of Leagues and League Directors.

The League's season schedule shall be prepared by the League Director. The season schedule will be divided into Round Robins. Each Round Robin will constitute a mini-schedule that includes a winner. The winners of the individual Round Robins, plus one or more other wild-card team(s), will compete at the end of the season for the overall championship of the League.

If a team is not ready to play by the last tee time and has not made prior arrangements with its opponent, then the opposing team may start out alone. The lone team must play at least five holes before claiming the match. The captain of the missing team will specify which members of their team to charge with the match played. Completing matches at scheduled times is expected except for the case of weather or course closure. Makeups for these situations will be determined by the League Director. Please refer to Section 13 for team substitutions.

SECTION 8. TEAM SELECTION

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Each team will consist of four members. Teams shall be formed at the pre-season meeting by the method of a draft. The Captains/drafters shall be designated by the League Director and generally shall be the League applicants with the lowest current handicap indexes. Captains and players must have been contacted and approved by the League Director, have a current Sun Country (USGA) handicap index and have paid both their SGA dues and their League dues.

The normal method of the draft shall be as follows. The team captain with the highest handicap shall select first, then the captain with the next lowest handicap, and so on. The team captain with the lowest handicap will select twice, and then the order of selections will go back up. The high handicap captain will select twice and then back down to the low handicap captain who will have the last selection. With the approval of the Director of Leagues, the League Board of Directors may alter the order of the draft. If altered, they will attempt to draft teams which promote the most equitable competition of the league during that season. Any handicap index ties, for deciding captains, selection order, or any automatic picks, will be decided by coin flip or designation by the League Director.

SECTION 9. FORMAT OF PLAY

The format of play shall be modified Four-ball match play (scratch) team competition. In four-ball match the scoring will be by holes won / lost. One point per hole for low ball and one point per hole for not high. No carryover of points from one hole to the next. The team with the most holes won, wins the match. The rules for stroke play shall be followed for individual scoring.

SECTION 10. TIED MATCHES

If after playing nine holes and the match is tied, the teams will continue playing on mutually acceptable holes in an effort to break the tie. This continues until it is decided by both sides that further play is not possible. The teams may then elect to,

1. Conclude the match by mutually accepted action (like a coin flip); or
2. Reschedule the match at the same course on a subsequent evening to break the tie. Rescheduled matches must be completed by Friday of the following week.

SECTION 11. POSTPONED MATCHES

No matches shall be voluntarily postponed for more than one week. Matches not played within the allotted time shall be examined by the League Director and the Director of Leagues to determine appropriate penalties.

SECTION 12. REQUIRED MATCHES

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Any team having a member who does not complete the requisite number of matches for a Round Robin will be placed last in the standings for that Round Robin. Any team having a member who does not complete the requisite number of matches specified for the whole season will not be eligible for either the season awards or the season championship.

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SECTION 13. TEAM SUBSTITUTES

Substitutes may be used in a match under the following conditions,

1. The substitute must be a paid-up member of SGA with a current handicap index that is higher than, or equal to, the handicap index of the team member being replaced. An exception is allowed for the league with the highest handicap players – in this league, any C- or D-level player may substitute for any other C- or D-level player, as long as that player has a handicap greater than or equal to the handicap index of the lowest handicap C- or D-level player at the time of the league draft;
2. The match in which the substitute plays will count as a mandatory match for the replaced team member; and
3. A team member cannot substitute for another member of his own team.

SECTION 14. MEMBERSHIP TERMINATION

If a team member terminates from the League, for any reason, then the following will apply,

1. Their dues are not refunded and they are not eligible for any prize money;
2. They are not eligible for pre-enrollment membership the following season;
3. A new member will be selected from the waiting list by the Director of Leagues to replace the terminated member;
4. The new member's dues shall be waived;
5. The new member will assume the replaced member's "matches played"; and
6. The new member is eligible for pre-enrollment membership the following season.

SECTION 15. ROUND ROBIN CHAMPIONSHIP

The winner of a round robin will be the team with the best won-lost record for that robin.

If there is a tie for first place in a Round Robin, then proceed as follows;

1. If two teams are tied, results of that robin's head-to-head match between the teams will decide who is first and who is second.
2. If more than two teams are tied, use the following process to break all ties until either one or two teams are left. At any time, if one team is left, then that team shall be declared to be the winner of the round robin. If two teams are left, revert to step 1, above.
 - a. First tiebreak will be best records against the teams that are tied.
 - b. Second tiebreak will be best records against teams with next best records.
 - c. If necessary, the next tiebreak will be records against teams with next best records, and so on, as necessary.
 - d. If this doesn't break the tie, then the League Director will decide the winner by either random selection or competition.

SECTION 16. LEAGUE CHAMPIONSHIP

If one team wins all of the Round Robins, then it is the League season champion. In that case, second and third place will be determined by best overall records.

If more than one team wins a Round Robin then the The League championships will be determined by a playoff between robin winners and one or more wild-card team(s), to make four teams. The wild-card team(s) will be the team(s) with the best overall record that is not a robin winner.

Tiebreaks for determining the wild-card shall be as follows:

1. If two teams are tied, the results of the season's head-to-head matches between the teams will decide who is the wild card.
2. If more than two teams are tied, use the following formula to break all ties until either one or two teams is left. At any time, if 1 team is left, then that team shall be declared the wild card team. If two teams are left, revert to step 1 above.
 - a. First tiebreak will be best records throughout the season against the teams that tied.

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- b. Second tiebreak will be best records throughout the season against teams with the next best records.
- c. If necessary, the next tie break will be best records throughout the season against teams with next best records, and so on, as necessary.
- d. If this doesn't break the tie, then the League Director will decide the winner by either random selection or competition.

The format for the league championship shall be stroke play net. The Handicap Chairman will determine a 9-hole handicap for each player, based on the player's current handicap index. All four players shall participate. Players will generally be paired according to current handicap index, most likely with A players from each team playing in one group, B players in another, etc. All four low net scores for a team shall count toward the team score. Tie break will be a scorecard playoff of the sum of the team net scores starting from the most difficult handicapped hole, then the second, and so forth until a winner is declared.

SECTION 17. LEAGUE AWARDS

Team awards will be distributed based upon won / lost record(s) during the season and the outcome of the playoffs according to the following example:

Total: \$ 15 x 32 players = \$ 480

	Team Payoff:	Total Payoff:
a. Each round winner	\$ 50.00	\$ 150.00
b. Each round 2nd place	\$ 36.00	\$ 108.00
c. Season champion	\$ 108.00	\$ 108.00
d. Season 2nd place	\$ 78.00	\$ 78.00
e. Season 3rd place	\$ 36.00	\$ 36.00

The above payout amounts will be pro-rated to appropriate amounts based on the number of players, and distributed by the Director of Leagues at the end of the Season.

SECTION 18. SGA TEAM CHAMPIONSHIP AND AWARDS

The League champions shall represent each League in SGA's Team Championship Tournament playoff.

The Director of Leagues shall schedule the playoff after the end of the league season and before the SGA post-season banquet. The format shall be stroke play net. All four players shall participate. The Handicap Chairman will determine a 9-hole handicap for each player, based on the player's current handicap index. Players will generally be paired according to current handicap index, most likely with A players from each team playing in one group, B players in another, etc. All four low net scores for a team shall count toward the team score. Tie break will be a scorecard playoff of the sum of the team net scores starting from the most difficult handicapped hole, then the second, and so forth until a winner is declared.

The League champion team will be recognized to the membership. Distribution of prize moneys from the SGA treasury will be according the following example and are based on two Leagues participating:

Dues for League Directors: \$ 20 x 2 players = \$ 40
First Place (per team): \$ 200
Second Place (per team): \$ 120

The above payout amounts will be pro-rated to appropriate amounts based on the number of players, and distributed by the Director of Leagues at the end of the Season.